

PATENT

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IN THE SPECIFICATION:

Please replace paragraph [0021] with the following amended paragraph:

[0021] In some embodiments, the present invention is implemented for a Java environment. As an object-oriented programming language, Java includes the constructs of class, object, member variables and methods. A class is a template for defining the characteristics of a specific set of data structures and routines. The variables and routine defined by the class are respectively known as member variables and methods. When a program wishes to use those specific data structures and routines, the program instantiates the class, ~~then creating and then creates~~ an object of the class. Each object, therefore, is an instance of a particular class or subclass with the class's own methods and data variables. The methods provide the computer instructions that manipulate the data contained in the object. However, the present invention is not limited to Java environments. Rather, the invention may be used to advantage in any environment presenting similar conditions and elements as those described therein with respect to Java.